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Cryptographic Protocols
Exercise 5

5.1 Perfectly Binding/Hiding Commitments

a) Prove that it is not possible that a commitment scheme is both perfectly hiding and perfectly binding.

For a string-commitment scheme of type H, let $C_H(x, r)$ denote the function that for a string $x \in \{0,1\}^*$ computes the corresponding blob b, where $b \in \{0,1\}^*$. Similarly, for a commitment scheme of type B, let $C_B(x, r)$ denote the function that for an $x \in \{0,1\}^*$ computes the corresponding blob $b \in \{0,1\}^*$. We combine these two schemes to design the following three schemes:

1. The blob b' corresponding to x is computed as $b' = (C_H(x, r_1), C_B(x, r_2))$.
2. The blob b' corresponding to x is computed as $b' = C_H(C_B(x, r_1), r_2)$.
3. The blob b' corresponding to x is computed as $b' = C_B(C_H(x, r_1), r_2)$.

b) Show that the three schemes are commitment schemes.

c) Which of these schemes are of type H/type B?

5.2 Homomorphic Commitments

Consider the following bit-commitment scheme based on the quadratic residuosity assumption: For an RSA modulus $m = pq$ and a quadratic non-residue t,[1] Peggy commits to $x \in \{0,1\}$ by choosing $r \in_R \mathbb{Z}_m^*$ and computing the blob $b = r^2 t^x$. To open the commitment, Peggy sends r and x to Vic, who checks that $b \stackrel{?}{=} r^2 t^x$.

a) Show that this commitment scheme is homomorphic, i.e., show that from two blobs b_0 and b_1 for two bits x_0 and x_1, a blob b for the bit $x_0 \oplus x_1$ can be computed. Also show how Peggy can compute the randomness r (given r_0 and r_1), such that she can open b using r.

b) Show that from a blob b for bit x, one can compute a blob b' corresponding to a commitment to $1 - x$. Again, show how Peggy can compute the randomness r' of blob b'.

c) Assume two blobs b_0 and b_1 for x_0 and x_1 are given. How could Peggy prove to Vic in zero-knowledge that $x_0 = x_1$? What about $x_0 \neq x_1$?

[1] For technical reasons, one would need to require that t has Jacobi symbol 1.

5.3 Graph Coloring

Consider an undirected graph $G = (V, E)$, where V denotes the set of vertices, and E the set of edges. A k-coloring of a graph is a labeling of the vertices with k different colors such that no two adjacent vertices have the same color. It is known that the 3-coloring problem, that is, deciding whether a given graph has a 3-coloring is NP-complete.

Construct a zero-knowledge protocol for graph 3-coloring. Is it a proof of knowledge or a proof of statement?